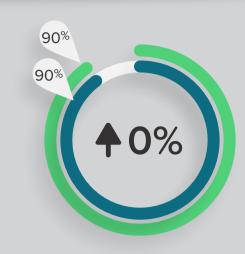
## Then and Now

from 9-5 to Connected Flexibility

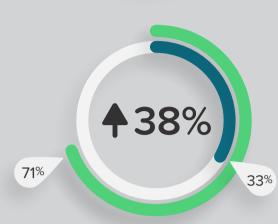
## Workplace Environment

Workplace environment matters more to employers today than it did ten years ago, and employees are taking note. Employees have embraced a less traditional workplace, and they prefer environments that champion creativity and innovation. However, the results show that employees haven't quite left the office behind—they still overwhelmingly prefer working in an office to working remotely.

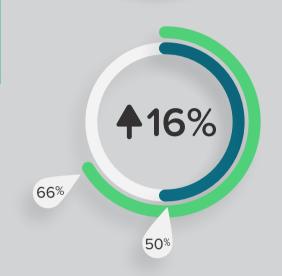




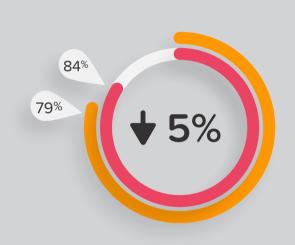
Those who feel the quality of their work environment affects their job satisfaction has remained unchanged in the last ten years.



71 percent of employees today feel that creating a productive workplace is important to their employers—a dramatic increase from just one-third of employees ten years ago.



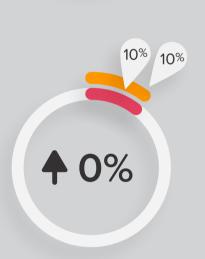
Perhaps as a result, 66 percent of all employees today (up from just 50 percent) feel that their current workplace design encourages creativity and innovation.



79 percent of employees today (down only five percent) still feel they accomplish their best work at the office.



This shift from **office work favors remote work locations**, like coffee shops and libraries (up to nine percent of employees from a mere three percent ten years ago).



Those who feel their **best work is at home** remains at about one in ten employees.

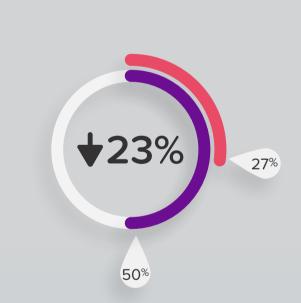
Focusing on a productive workplace environment seems to encourage working away from home, either in an office or another remote location.

**o** 2006 **o** 2016

Even though employees may be accomplishing great work at the office, they don't feel like the great ideas that fuel that productivity come from their desks.

**o** 2006 **o** 2016





Ten years ago, half of all employees felt they developed their best ideas at their desks. Today, this is still the number one place for developing great ideas, but only 27 percent of employees favor it.

Today, employees have a more diverse preference of places for finding inspiration: (ranking from most inspirational to least)



at an informal office location, such as the breakroom, water cooler, a couch, or even a company retreat



while engaged in strenuous physical activity, such as running, while at the gym, doing yoga, or playing a competitive sport.

## \*bamboohr™ | ABOUT THE INFOGRAPHIC

The June 2016 study collected responses from 1,049 professionals over the age of 18 who are employed by companies of more than 50 employees. This research was generated by BambooHR. 2006 data came from surveys conducted by the American Management Association, Gensler, the Anxiety and Depression Association of America, and the Northwest Territories Bureau of Statistics.

Satisfaction & Engagement: Northwest Territory Bureau of Statistics—http://www.hr.gov.nt.ca/sites/default/files/2006\_employee\_survey.pdf Workplace Violence: Bureau of Labor Statistics—http://www.bls.gov/iif/oshwc/osnr0026.pdf, http://www.bls.gov/iif/oshwc/osch0033.pdf Electronic Media Usage: American Management Association—http://www.amanet.org/news/1452.aspx

Workplace Environment: Gensler—http://www.gensler.com/design-thinking/research/the-2006-us-workplace-survey
Workplace Stress & Anxiety: Anxiety and Depression Association of America—http://www.adaa.org/workplace-stress-anxiety-disorders-survey